

#### 3D Cadastres

26-10-2015

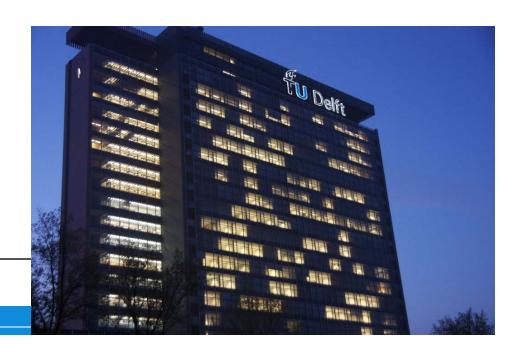
Peter van Oosterom, based on joint work with: Rod Thompson, Chrit Lemmen, Jantien Stoter, Henrdrik Ploeger

Tutorial at Joint International Geoinformation Conference (JIGC 2015) Kuala Lumpur, Malaysia, 27 October 2015



#### Content overview

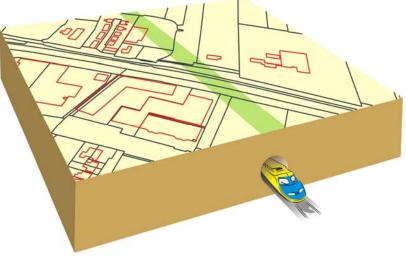
- 1. Introduction
- 2. FIG working group, international overview
- 3. 2D and 3D in ISO 19152
- 4. Deep integration 3D and time
- 5. 3D examples in various countries
- 6. Classification of 3D spatial unit
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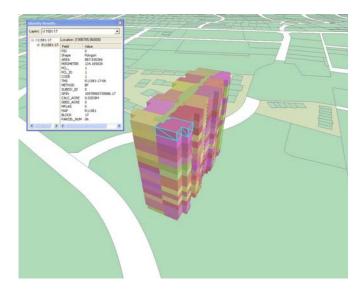




### Introduction







2D registration for a 3D world?

### Today's practice: Queensland Australia

### Airspace sold

STATE cabinet has approved the sale of airspace over the South Bank rail corridor, which will allow planned offices to extend over the rail lines.

Premier Peter Beattie and Transport Minister Steve Bredhauer said the sale fuelled a new era in Brisbane city development.

"Mirvac and South Bank Corporation approached the Government proposing to buy this airspace because Mirvac wants extra floor space for offices it plans to build on an adjacent lot," Mr Beattie said.





PAGE 22 | NEW SUNDAY TIMES SEPTEMBER 29, 2013

# Upward looking Singapore looks below for room to grow

NOVEL SOLUTION: It may build interconnected cities with shopping malls and transport hubs, writes Calvin Yang

INGAPORE, with a little less land mass than New York City, is running out of room for its 5.4 million people.

The city-state has built upward — with apartment buildings reaching as high as 70 stories — reclaimed underused properties for housing and pushed out coastlines for more usable land.

But as one of the world's most crowded cities, and with projections for 1.5 million more people in the next 15 years, Singapore's options are as limited as its space.

So Singapore is considering a novel solution: building underground to create an extensive, interconnected city, with shopping malls, transport hubs, public spaces, pedestrian links and even cycling lanes.

"Singapore is small, and whether we have 6.9 million or not, there is always a need to find new land space," said Zhao Zhiye, the interim director of the Nanyang Center for Underground Space at Nanyang Technological University. "The utilisation of underground space is one option for Singapore."

Height restrictions imposed on areas around air bases and airports have prevented developers from building taller projects. And there is a limit to how much land can be reclaimed from the ocean — so far it accounts for a fifth of Singapore's space, but it is vulnerable to rising sea levels caused by climate change.

The squeeze has led to the closing of several old estates and military camps to make way for residential and industrial development.

Building underground is not new in Singapore. About 12km of expressways and about 80km of transit lines are below ground. Underground drainage systems and utility tunnels are common features beneath the urban landscape.

Now Singapore is going further, beginning work on a huge underground oil bunker called Jurong Rock Caverns. When this is completed, it will free up about 60ha of land, an area equivalent to six petrochemical plants.

Another project on the drawing board is the Underground Science City, with 40 interconnected caverns for data centres and research and development labs that would



Singapore has been building upward, with apartment structures reaching as high as 70 stories, but the demand for land is pushing it to build underground.

support the biomedical and life sciences industries. The science centre, with an estimated 20ha to be situated 30 stories below a science park in western Singapore, would house as many as 4,200 scientists and researchers.

"A lot of facilities can go underground if you fully utilise the underground space," Zhao said.

"In the beginning there might be a psychological issue, but as long as we have proper lighting and proper ventilation, gradually people can overcome the idea of working and living underground."

Subterranean projects can be three to four times as costly as surface projects because of higher construction costs and the need for extensive soil investigations.

In a recent blog post, Khaw Boon Wan, Singapore's national development minister, pointed to extensive pedestrian passageways and shopping malls in Japan and Canada.

He cited the possibilities in Singapore "of creating underground transport hubs, pedestrian links, cycling lanes, utility plants, storage and research facilities, industrial uses, shopping areas and other public spaces here".

"The earlier we begin this process, the faster we will learn and the easier it would be for us to realise these plans." NYT So Singapore is considering a novel solution: building underground to create an extensive, interconnected city, with shopping malls, transport hubs, public spaces, pedestrian links and even

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### International Federation of Surveyors

 FIG working group 3D Cadastres since 2002 (International Federation of Surveyors, founded 1878 NGO)



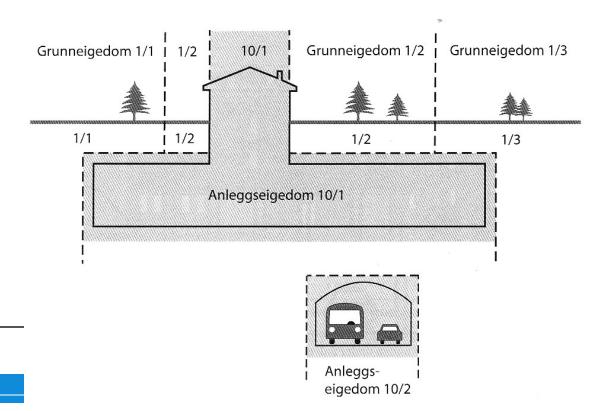
- 3D Cadastres sessions at every FIG WW or congress since
- Working group 3D Cadastres, scoping questions:
  - 1. What are the types of 3D cadastral objects?
    Related to (future) constructions (buildings, pipelines, tunnels, etc.)
    any part of the 3D space, both airspace or subsurface?
  - 2. 3D Parcels for infrastructure objects, such as long tunnels, pipelines, cables: divided by surface parcels or one object?
  - 3. For representation of 3D parcel, has legal space own geometry or specified by referencing to existing topographic objects



### FIG Working group objectives

- Common understanding of terms and issues involved;
   ISO 19152 Land Administration Domain Model: LADM with 3D
- Guidelines/checklist for implementation of 3D-Cadastres: 'best practices' legal, institutional and technical aspects

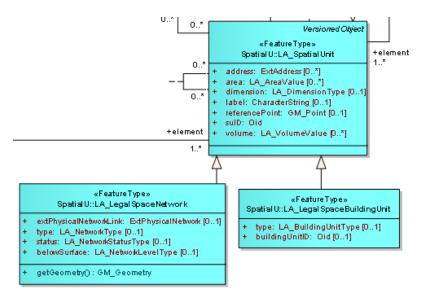
Note: 3D Parcels in broadest sense: land & water spaces, both above & below surface.





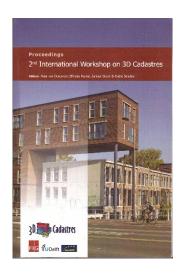
### Topics

 3D-Cadastres and models: role of earth surface, 3D parcels open at top and bottom, topology structure, relative height,...



- 3D-Cadastres and SDI: legal objects (cadastral parcels and associated rights) and their physical counterparts (buildings or tunnels) result into two different, but related registrations
- 3D-Cadastres and time: partition of legal space into 4D parcels: no overlaps or gaps in space of time
- 3D-Cadastres and usability: graphic user interface (GUI) for interacting with 3D cadastral data; e.g. Google Earth

# Results past term 2010-2014 (FIG has 4-year terms)



2010: creation of web-site and interest-group

www.gdmc.nl/3DCadastres

• 2010: initial questionnaire status 3D Cadastres

• 2011: 2nd workshop on 3D-Cadastres, Delft, The Netherlands

• 2011-13: 3D Cadastres session at FIG working weeks

2012: 3rd workshop on 3D-Cadastres, Shenzhen, China

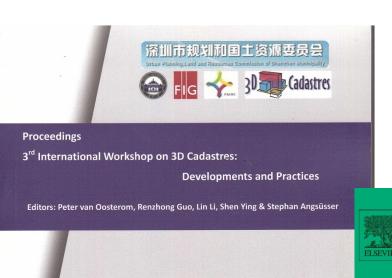
2012: ISO 19152 LADM published as standard (incl. 3D)

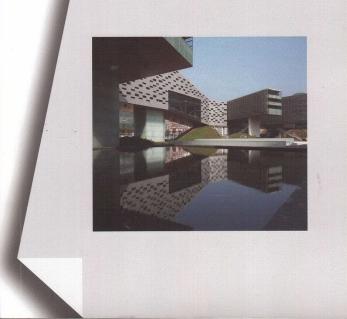
• 2013 : CEUS special issue 3D Cadastres

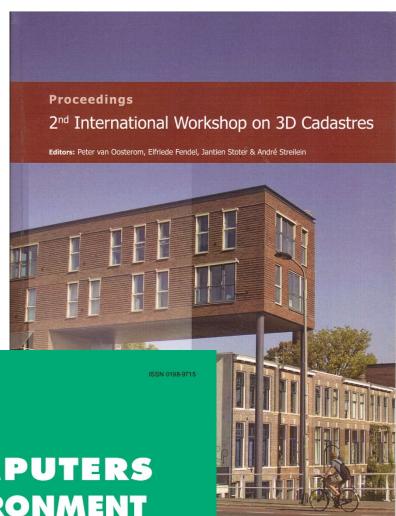
2014: presentations at the FIG-congress



# CEUS special issue & Proceedings







#### COMPUTERS ENVIRONMENT AND URBAN SYSTEMS

An International Journal

SPECIAL ISSUE:
3D CADASTRES II
Guest Editor:

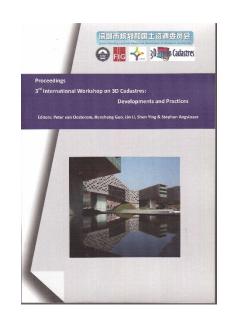
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## Current term 2014-2018 FIG 3D Cadastres Working Group

- 3D Cadastre is here to stay and #implementations increase
- LADM conformance
- In 3D even more need to connect to other registrations via SDI: buildings, tunnels, cables/pipelines, terrain elevation, etc. (physical and legal 3D objects should be aligned)
- New focus topics:
  - 1. Experiences of operation 3D Cadastral systems (law, organization, technology)
  - 2. 3D Cadastre in mega-cities, often in Latin-America (Brazil, Mexico), Asia (China, Malaysia, Korea, Singapore) and Africa (Nigeria)
  - 3. 3D Cadastre usability studies, web-dissemination and 3D cartography
  - 4. 3D Cadastre as part full life cycle in 3D



#### Plans 2014-2018



• 2014-18: Web-site and interest-group

www.gdmc.nl/3DCadastres (inc. literature)

• 2014: second questionnaire status 3D Cadastres

2014: 4th workshop on 3D-Cadastres (9-11 nov, Dubai)

in cooperation with the 3D GeoInfo

• 2015-17: 3D Cadastres session at FIG working weeks

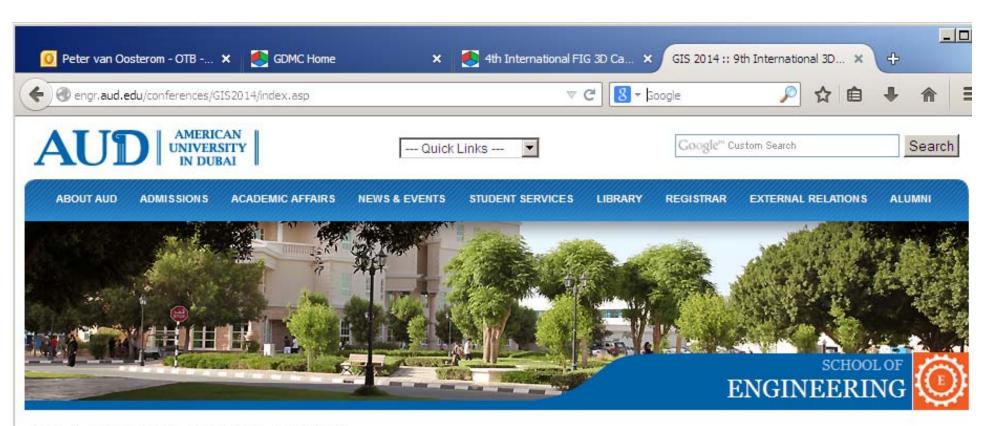
• 2016: 5th workshop on 3D-Cadastres

• 2017-18: FIG-publication on 3D-Cadastres

• 2018 : third questionnaire status 3D Cadastres

• 2018: presentation of the results FIG-congress





AUD » Engineering » Conferences » GIS 2014

HOME GIS 2014

STEERING COMMITTEE DUBAI | NOVEMBER 9-13, 2014

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We invite you to join us for the 9th International 3D GeoInfo Conference and the 4th International FIG 3D Cadastres Workshop hosted by the American University in Dubai (AUD). The Cadastres Workshop will be held from the 9 to 11 November 2014, followed by the 3D GeoInfo from 11 to 13 November 2014.







### Second FIG 3D-Cadastres questionnaire: Status 2014 + expectations 2018

- Review and update of current 3D
   Cadastre developments
- All relevant issues incorporated
- Keep track of development worldwide
- Assist researchers etc. with snapshot of past and current

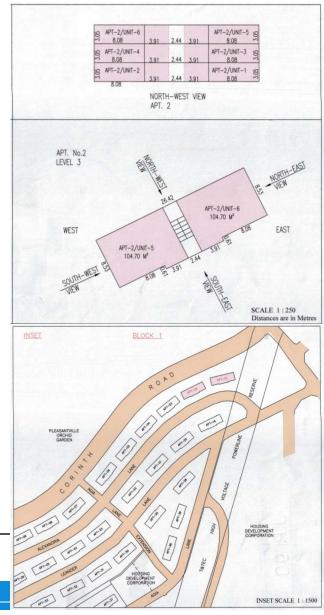








FIG joint commission 3 and 7 Working Group on 3D Cadastres

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Objectives
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Scope
Realization
Timetable
Participants
Organization
Literature

#### New questionnaire

Working Group participants

The 2014 version of the 3D Cadastres questionnaire is available:

MS Word version of questionnaire

PDF version of questionnaire

If you are interested in participating, please complete the questionnaire and send it a.s.a.p. to Peter van Oosterom (e-mail: P.J.M.vanOosterom@tudelft.nl).

#### **Participants**

The years in the list below, 2010 and/or 2014, indicate whether a questionnaire on the status of 3D Cadastres is available for a country (or state). The year is the link to the relevant document. 2010 refers to the period 2010-2014, 2014 refers to the period 2014-2018.

Workshop 2014 Workshop 2012 Workshop 2011 Workshop 2001

Country (- State)	Participants
Argentina	2010 2014 Diego Alfonso Erba
Australia	Ali Aien, Don Grant, Mohsen Kalantari, Sudarshan Karki, Davood Shojaei, Rod Thompson
AUS - Queensland	<u>2010</u> <u>2014</u>
AUS - Victoria	<u>2010</u> <u>2014</u>
Austria	2010 Gerhard Muggenhuber, Gerhard Navratil
Bahrain	2010 Neeraj Dixit, Ammar Rashid Kashram
Brazil	2010 2014 Andréa Flávia Tenório Carneiro
Canada	Francois Brochu, Louis-André Desbiens, Paul Egesborg, Marc Gervais, Jacynthe Pouliot, Francis Roy
CAN - Québec	2010 2014

### Received responses → www.3dcadastres.nl

- Completed questionnaires received for 2010-2014 and 2014-2018: Argentina, Australia, Brazil, Canada, China, Croatia, Cyprus, Denmark, Finland, Germany, Greece, Hungary, India, Israel, Kenya, Macedonia, Malaysia, The Netherlands, Nigeria, Norway, Poland, South Korea, Spain, Sweden, Switzerland, Trinidad and Tobago, Turkey
- Only 2014-2018 (new ones, ongoing/expected developments?)
   Costa Rica, Czech Republic, Portugal, Serbia, Singapore
- Only 2010-2014 (old ones, not much changed?):
   Austria, Bahrain, France, Indonesia, Italy, Kazakhstan, Nepal,
   Russia, United Kingdom



### Questionnaire Participants

 Agnieszka Bieda, Amalia Velasco, Andrea F.T. Carneir, Andrés Hernández Bolaños, Anita Kwartnik-Pruc, Cemal Biyik, Charisse Griffith-Charles, Dabiri O. Thomas, Dave Raphael, David Siriba, Davood Shojaei, Dimitrios Kitsakis, Efi Dimopoulou, Esben Munk Sørensen, Fatih Doner, Gjorgji Gjorgjiev, Gyula Ivan, Hamed Olfat, Helena Åström Boss, Jacynthe Pouliot, Jani Hokkanen, Jarosław Bydłosz, Jason Matthews, Jesper M. Paasch, José Miguel Olivares, José-Paulo Elvas Duarte de Almeida, Joseph Forrai, Karel Janecka, Louis-André Desbiens, Magni Busterud, Markus Seifert, Miodrag Roić, Neil Coupar, Osman Demir, Paul McClelland, Per Sörbom, Peter Wiström, Pradeep Khandelwal, Rajica Mihajlovic, Renzhong Guo, Shen Ying, Tarun Ghawana, Teng Chee Hua, Vanco Gjorgjiev, Youngho Lee.

Many, many thanks for completing the questionnaires!



### Design/modification of Questionnaire

 As similar as possible to the first one (2010-2014)
 → enable to track changes over time

- Understanding data distribution
- Numerical analysis benchmark
- Expected vs. realised development

- 1. General/applicable 3D real-world situations
- 2. Infrastructure/utility networks
- 3. Construction/building units
- 4. X/Y Coordinates
- 5. Z Coordinates/height representation
- 6. Temporal Issues
- 7. Rights, Restrictions and Responsibilities
- 8. DCDB (The Cadastral Database)
- 9. Plans of Survey (including field sketches)
- 10. Dissemination of 3D Cadastral information
- 11. Statistical information
- 12. Reflection

Existing

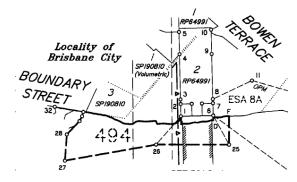
### Received responses → www.3dcadastres.nl

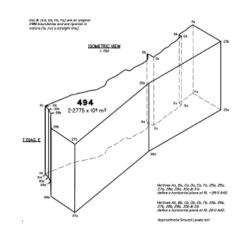
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- Only 2014-2018 (new ones, ongoing/expected developments?)
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   Norway, Russia, United Kingdom



### General applicable 3D real-world situations

- Most cases related to construction some exceptions
- No consensus on whether a multi-part is allowed
- Natural resources part of land-administration not shown as 3D







### Infrastructure/utility network

- Most cases network not part of cadastre
- Many show utility network lines on the cadastral map

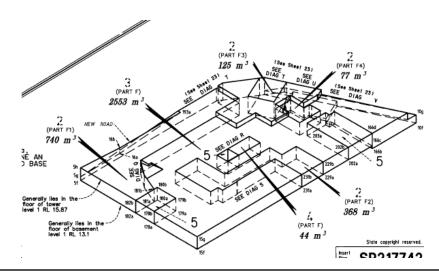


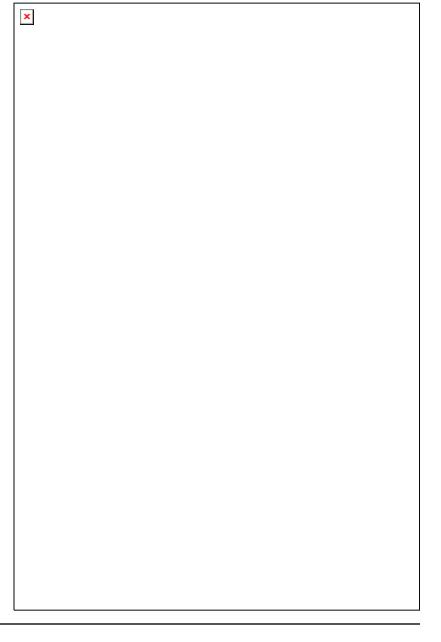




### Construction/ building units

- Most constructions registered apartments/condominium
- Units often defined by actual walls and structure of building

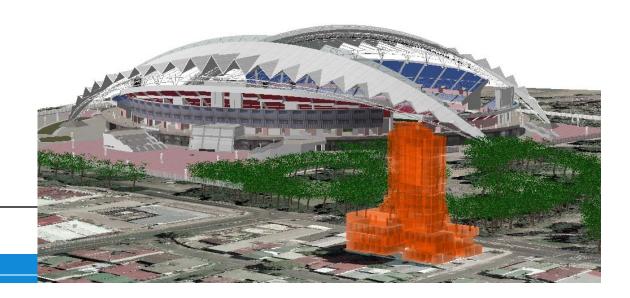






### Conclusion Questionnaire 2014-2018

- Significant progress in the last 4 years
- More countries have legal provisions for registration of 3D data
- Many have 3D information on cadastral plans isometric views, vertical profiles, textual
- Most register apartments
- Some examples of 3D DCDB
- Use of building construction plan for cadastre





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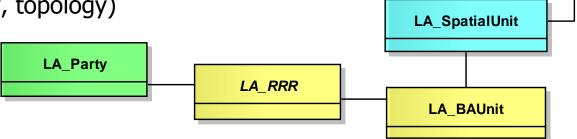
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## Land Administration Domain Model ISO 19152 (LADM)

- Model includes:
  - Spatial part (geometry, topology)
  - Extensible frame for legal/admin parts



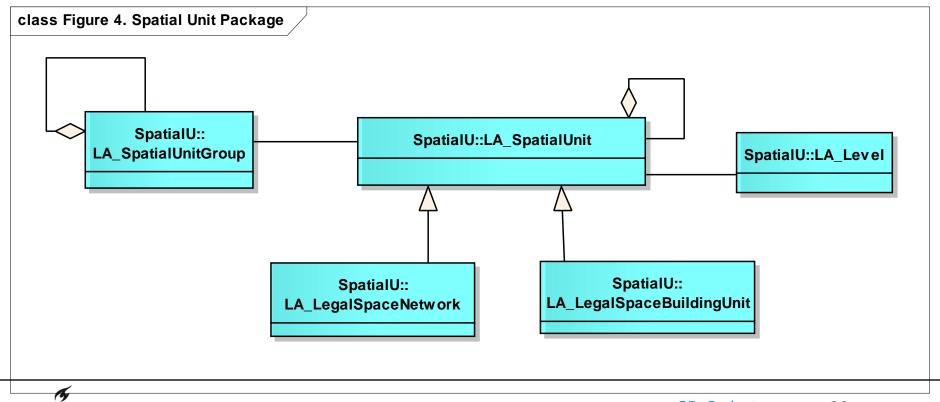
- Stared within the FIG in 2002
- FIG proposed LADM to ISO/TC211, January 2008 (parallel voting in ISO TC211 and CEN TC287)
   → 'IS' status, December 2012

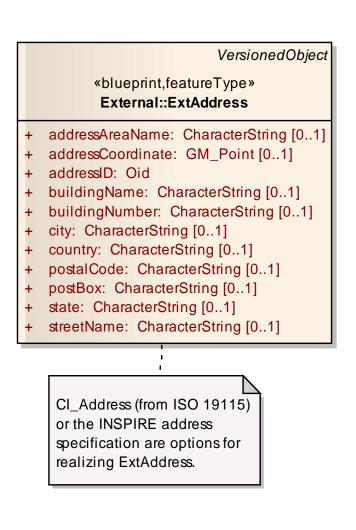


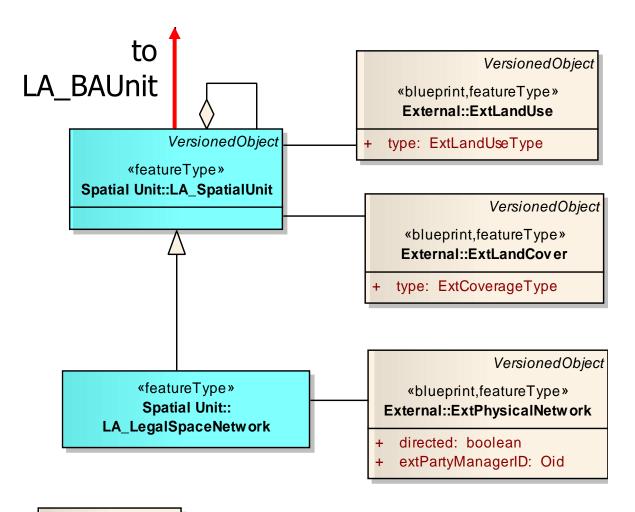
Includes integrated 2D and 3D support

### LA\_SpatialUnit (alias LA\_Parcel)

- LA\_SpatialUnit specializations: network, building unit
- organized in LA\_Level based on structure or content
- 5 types: point, text (unstructured) line, polygon, and topology
- 2D and 3D integrated without complicating 2D







### «codeList» External:: ExtValuationType

- + market
- + refered

«codeList»
External::
ExtTaxType

- + land
- + building
- + realEstate

### «codeList» External:: ExtLandUseType

- + agriculture
- + housing
- + nousing
- + industry
- + nature + recreation

### «codeList» External:: ExtCoverageType

- + grass
- + water
- + forest

### Spatial Units in 3D

- Extend the equivalent concept from 2D to 3D
   → 3D parcels are in areas of highest land values
- Sharing of surfaces between 3D parcels where lines would be shared in 2D
- point-line-area becomes point-line-area-volume

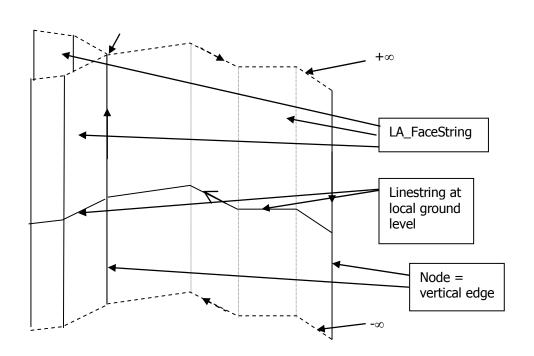
#### Challenges:

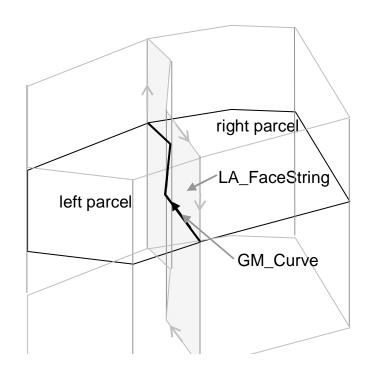
- 1. Majority of parcels is in 2D and should not be lost
  - → integrate 2D/3D
- 2. 3D parcels can be unbounded (up/down) according to National law
  - → does not fit in ISO 19107 (spatial schema), so alternative needed



### 2D parcels and their 3D interpretation

- Observation: 2D description implies 3D prismatic volume
- 2D polyline (GM\_curve) implies string of vertical faces

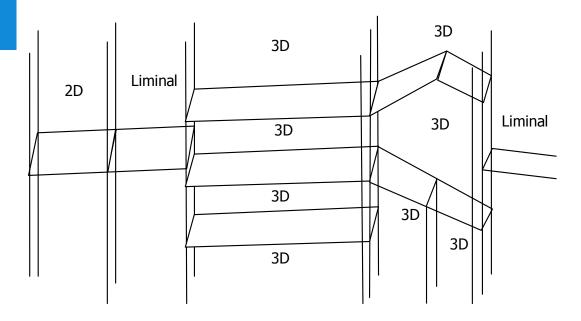






### 2D and 3D Integration

between 2D and 3D spatial unit transition via liminal spatial units

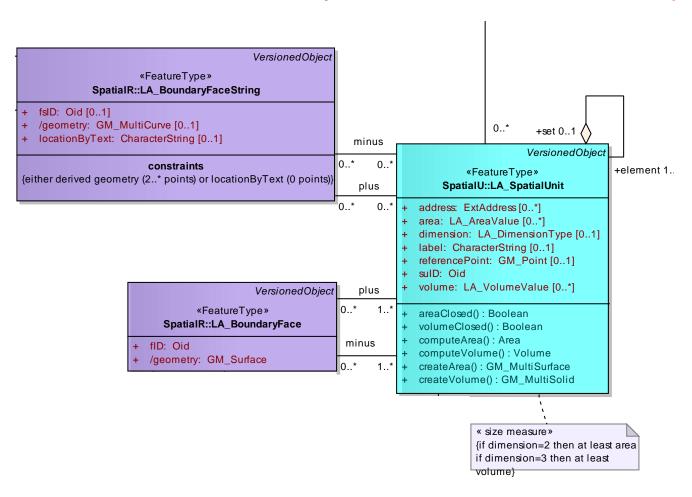


- Liminal spatial units are 2D parcels, but are stored as 3D parcels
- Liminal spatial units are delimited by a combination of LA\_BoundaryFace and LA\_BoundaryFaceString objects

Simple 2D spatial unit	Liminal 2D spatial unit	3D spatial units	3D spatial units	Liminal 2D spatial unit
			Liminal	
			2D	
15			spatial	
<b>T</b> IDal	lf+	unit A		

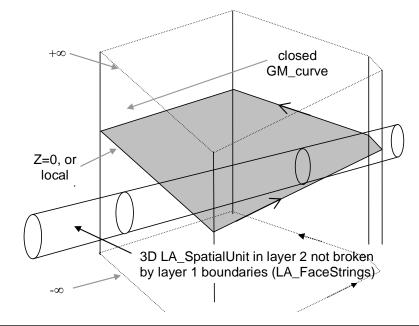
### 2D and 3D integration

- 2D polyline (GM\_curve) implies string of vertical faces:
   LA\_BoundaryFaceString
- true 3D described with arbitrary oriented faces: LA\_BoundaryFace



### The 3D use of LA\_Level

- organization based on content or structure:
  - example 1, content-based: one layer with 'primary' (strongest) rights, another layer with rights that can be added/subtracted (e.g. restrictions)
  - example 2, structure-based: one layer with topologically structured parcels (one part of the country), another layer with (unstructured) line based parcels (other part of country)
- can also be used in 3D context: one layer 'normal' parcels, another layer with subtracted 3D parcels
- based on independence principle
- each country design own levels





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# Deep integrating 3D space and time: 4D Cadastre Example

Partition: no gaps or overlaps in the parcelation on which the rights (e.g. ownership) are based

2D: a planar partition of the surface

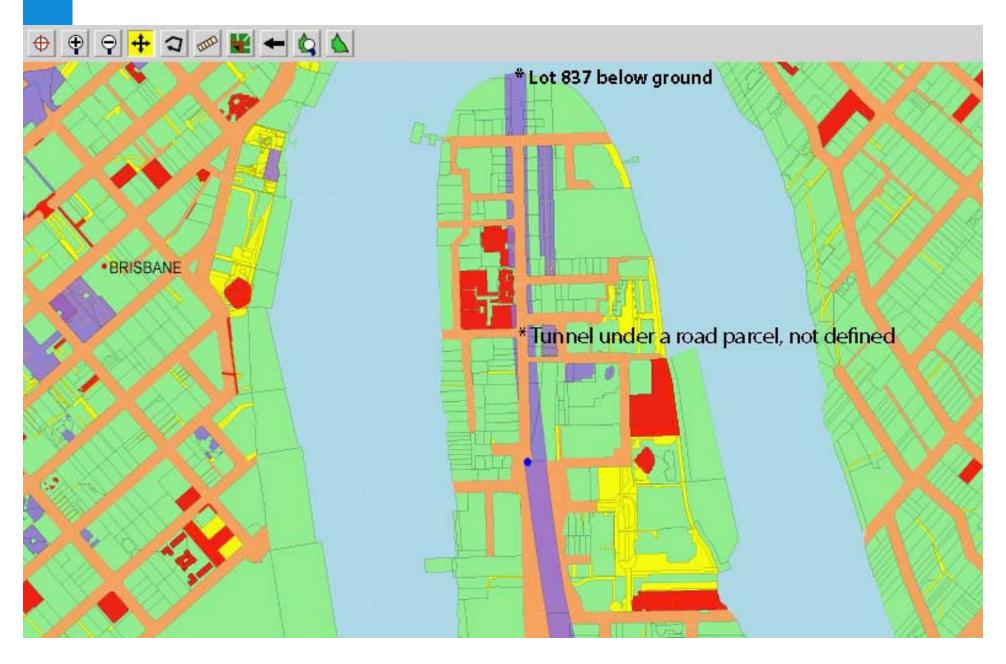
3D: a partition of space with no overlaps or gaps

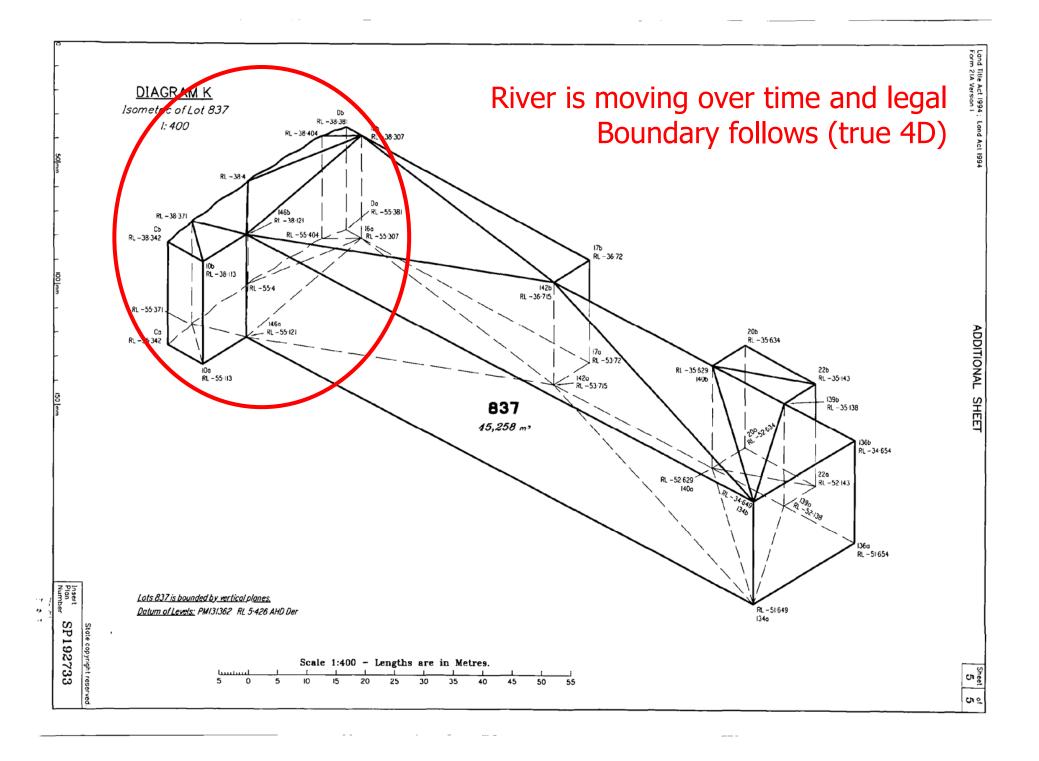
4D: no overlaps or gaps in the rights, not only in

space but also in parallel the time dimension



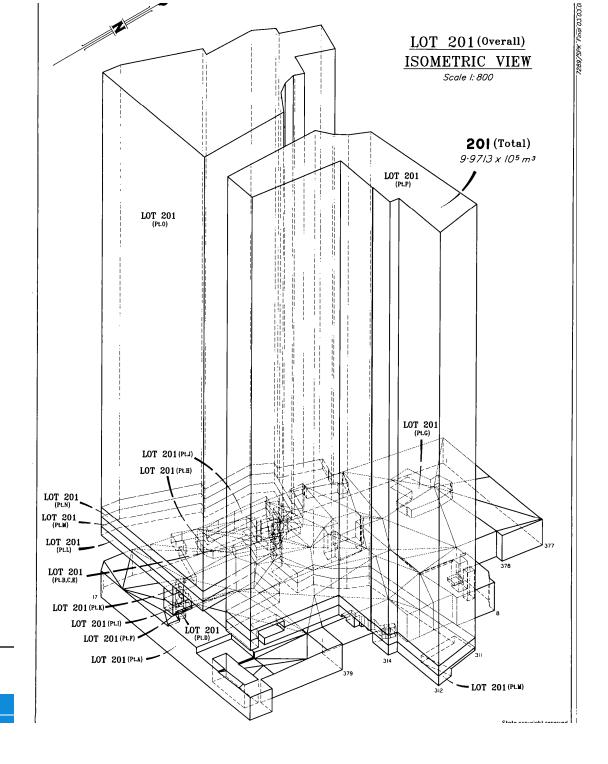
## 3D Tunnel registration in Queensland





## More cases: Timesharing

- 3D volumetric survey plan (apartments)
- Timesharing of 40 units/week: 40\*52 shares
- Timeshare can be traded, mortgaged, etc.
- 3D+time=4D



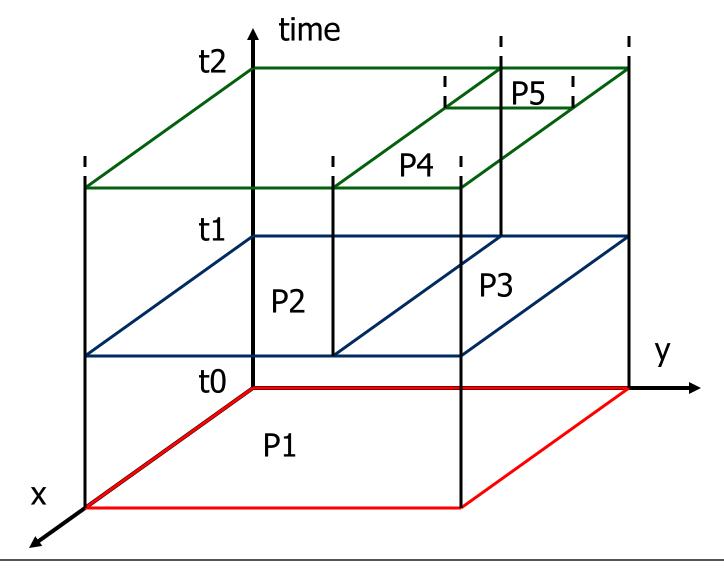


# 4D cadastre: separate space and time or an integrated attribute?

- Advantages of separate attributes:
  - 1. Already able to represent all cases
  - 2. Supported by state-of-the art technology
  - 3. Temporal aspect is more than just one dimension
- Advantages of integrated 4D data type:
  - optimal efficient 4D searching
  - 2. Parent-child becomes topology neighbor query in time



## Subdivision of parcels



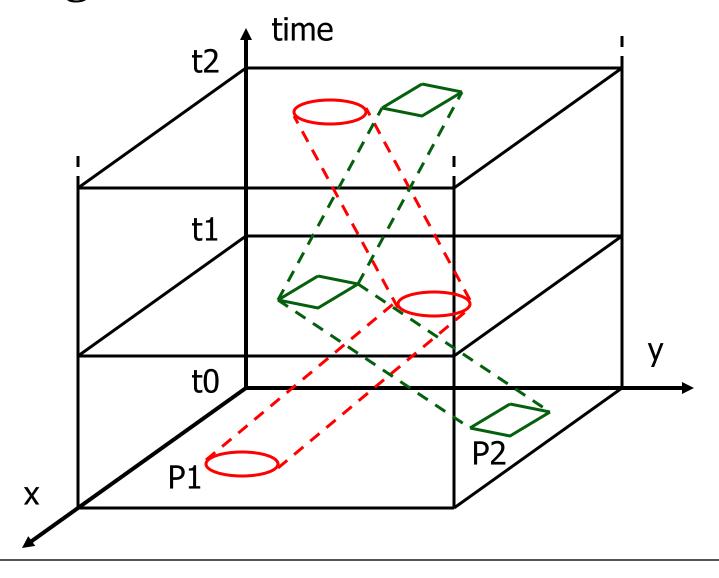


### 4D data type advantages (cont.)

- Advantages of integrated 4D data type:
  - 1. optimal efficient 4D searching
  - 2. Parent-child becomes topology neighbor query in time
  - 3. Foundation of full (4D) partition: no overlaps or gaps in space and/or time
  - 4. 4D analysis: do two moving cattle rights have spatiotemporal overlap/touch



# Moving cattle





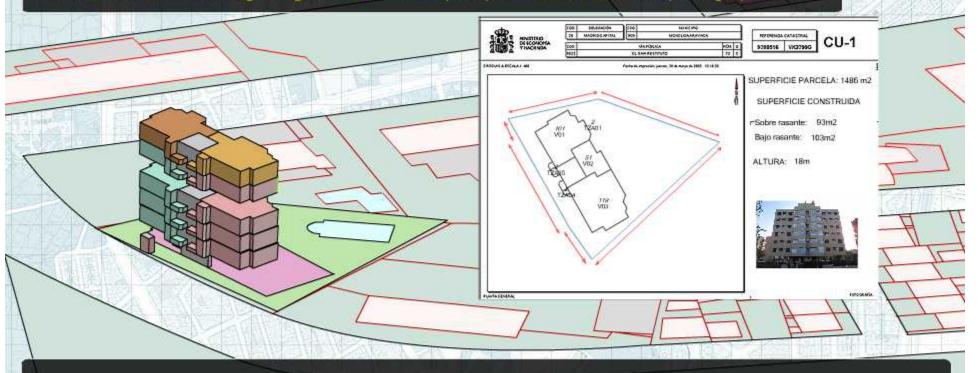


SECRETARÍA DE ESTADO DE HACIENDA Y PRESUPUESTOS

DIRECCIÓN GENERAL DEL CATASTRO

# El e-catastro 4D actualizado diariamente

Localización, Altura de edificios, croquis por planta, Datos catastrales, fotografías de fachada. Real state location, buildings height, floor sketches (CU1), Cadastral data, front photographs.



Toda esta información permite el estudio de la realidad territorial incorporando el volumen de las edificaciones, obtenida directamente de la cartografía

All this information allows territorial studies. Buildings are also incorporated, directly taken out directly from the cartography.

#### Content overview

- 1. Introduction
- 2. FIG working group, international overview
- 3. 2D and 3D in ISO 19152
- 4. Deep integration 3D and time
- 5. 3D examples in various countries
- 6. Classification of 3D spatial unit
- 7. Conclusion



#### Some countries

- The Netherlands
- China
- Russian Federation
- Malaysia
- Israel
- Greece → see 3D GeoInfo session S5 Thu 17:00 18:30:
   A 3D LADM prototype implementation in INTERLIS
   (with co-authors: Eftychia Kalogianni, Efi Dimopoulou)
- Australia (operational; see most of the examples in this presentation)



#### 3D Cadastre in the Netherlands

- Several studies have been carried out in the past decade
- Now actual implementation within legal, institutional, organisational context

#### Why now?

- Technically it has become possible to accept 3D drawings
- Practice has asked for support



## Background

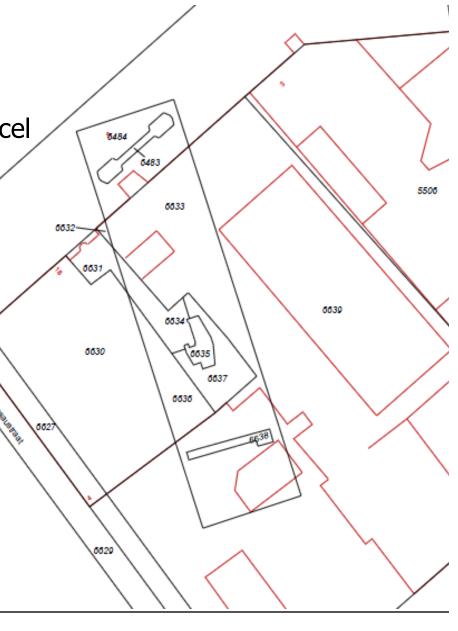
Main registration entity is 2D parcel

 Although it is possible to establish property rights with 3D boundaries

• Case 1: one object, superficies

Note parcel fragmentation





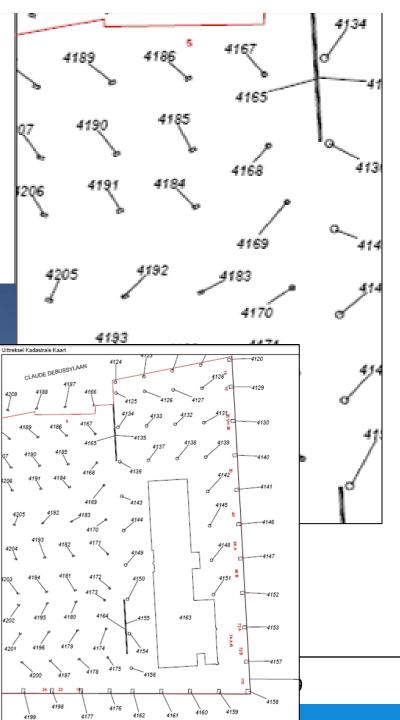


#### Case 2

- Land by municipality
- Two 3D objects, long lease:
  - 1. Parking garage
  - 2. Office tower on 80 pillars
- Note again parcel fragmentation







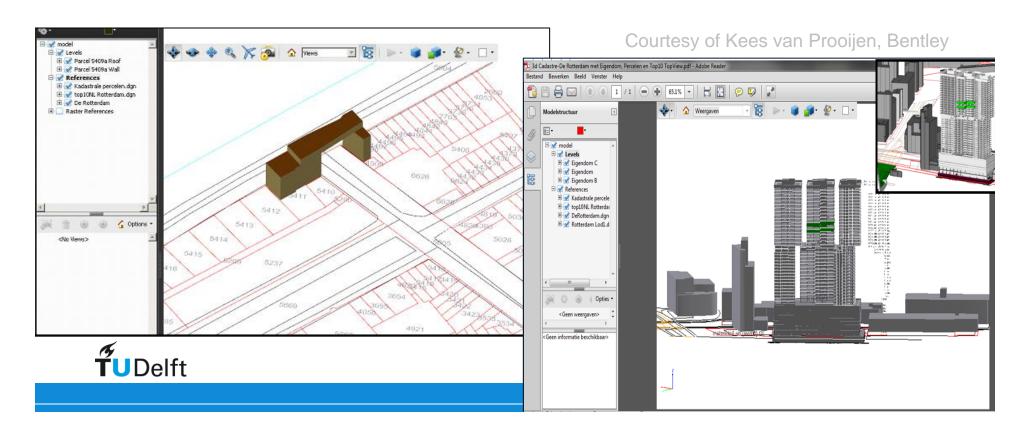
# Findings from the case studies (many more than now presented)

- Registration and publication of rights on 3D property is possible with the traditional 2D approach
- But:
  - Registration is not clear:
     Hard to understand if more than one object/part is involved
  - Objects are divided over several parcels: Hard to maintain

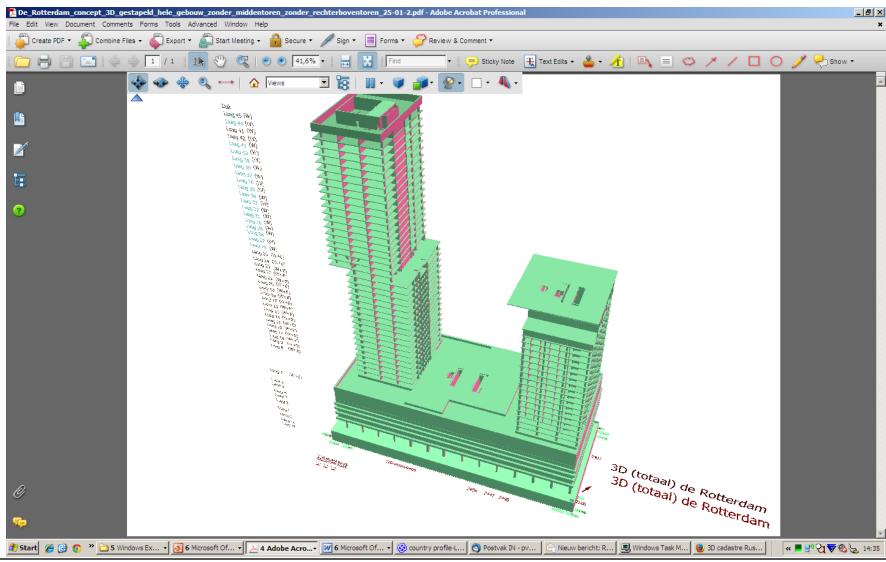


#### Phase I

- No dramatic change
- Principle: refuse "fragmented parcel creation"
- Require a registration of 3D representation that reflects the space to which right applies
- 3D PDF (is already possible!)



### 3D PDF, NL example



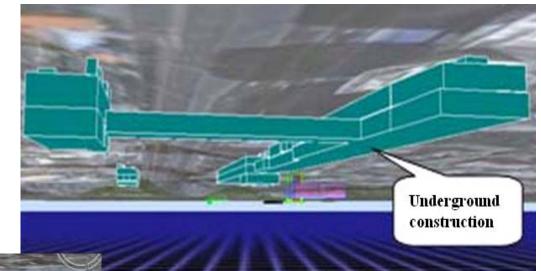


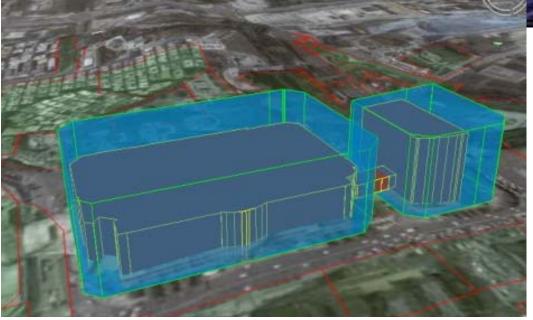
#### Next, Phase II

- Obligatory in specific situations
- Still related to one or more ground parcels
- A 3D graphical representation is always required
- based on ISO standard LADM and full integration 2D/3D (LA\_BoundaryFace and LA\_BoundaryFaceString)
- 3D data itself: XML-encoding (CityGML, LandXML, IFC?)
- Kadaster checks on geometry, topology, overlap:
  - Requirements for allowed geometries
- Possible to establish legal space that overlaps several ground parcels with own identification



## Shenzhen China

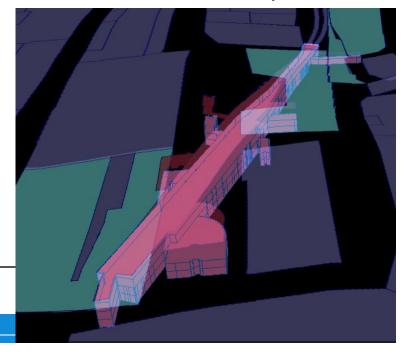




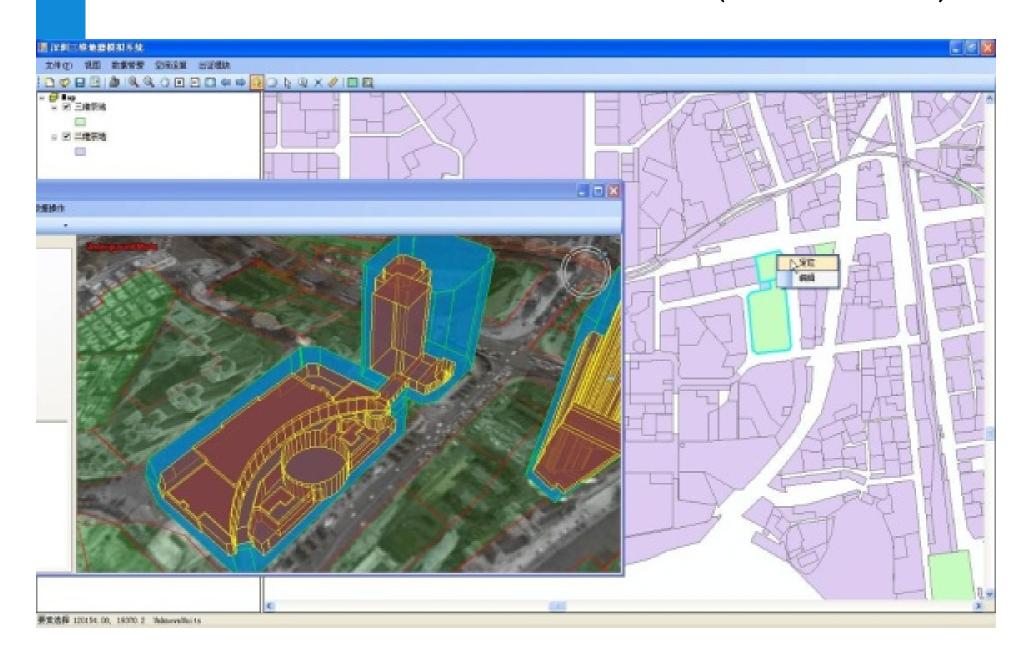
Legal space (blue), buildings (brown)



#### Subsurface metro, 3 levels



## 2D and 3D Cadastral data (Shenzhen)



# Demo's of 3D Cadastre, 2012 workshop Changchun and Shenzhen



### Relevant publications

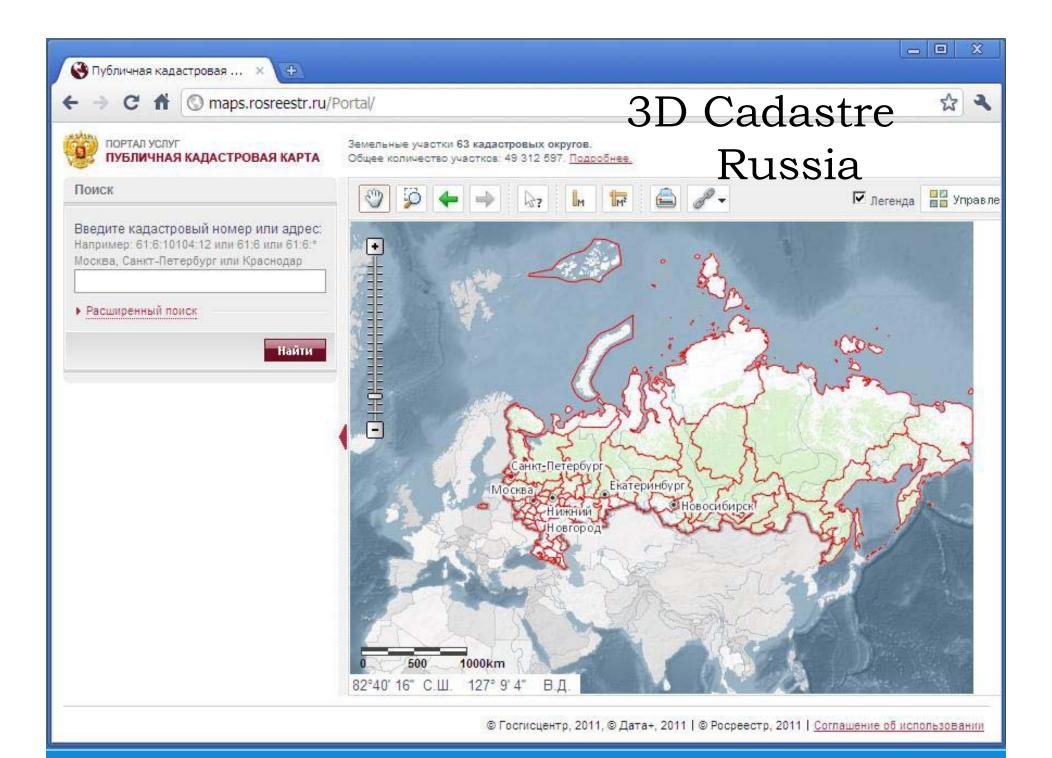
#### 3D Cadastre, Shenzhen (in FIG 3D Cadastres 2011 workshop):

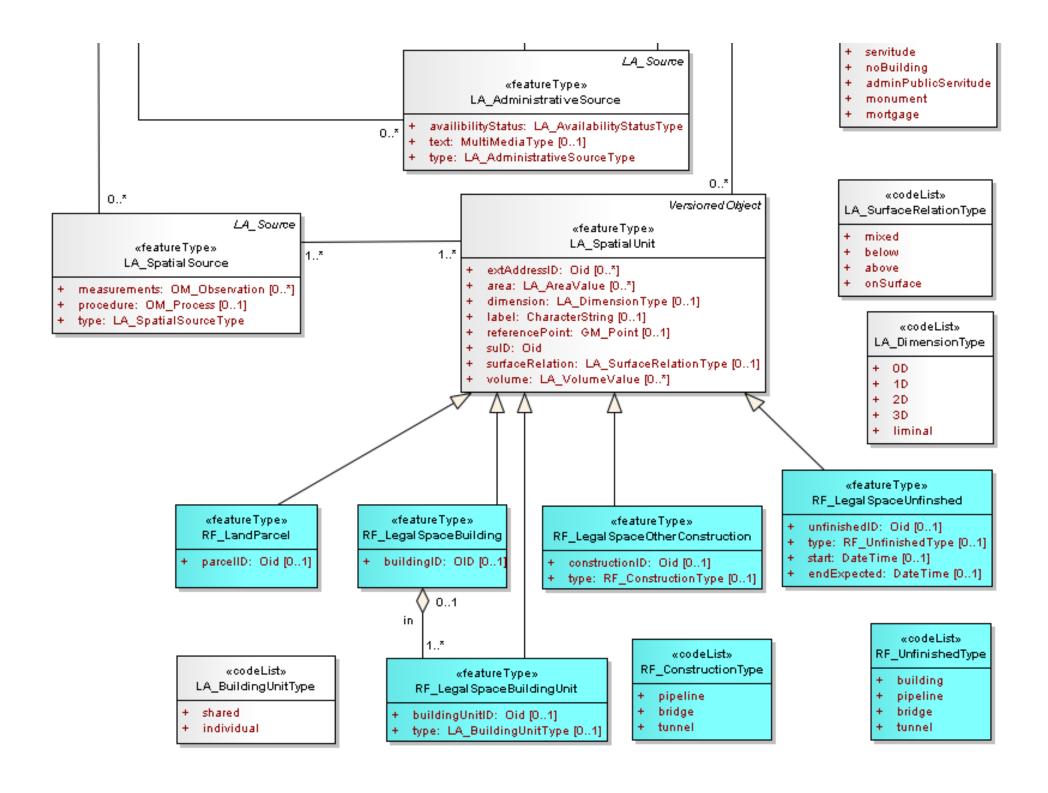
- A Multi-jurisdiction Case Study of 3D Cadastre in Shenzhen, China as Experiment using the LADM (by Renzhong Guo, Shen Ying, Lin Li, Ping Luo and Peter van Oosterom)
- Design and Development of a 3D Cadastral System Prototype based on the LADM and 3D Topology (by Shen Ying, Renzhong Guo, Lin Li, Peter van Oosterom, Hugo Ledoux and Jantien Stoter)

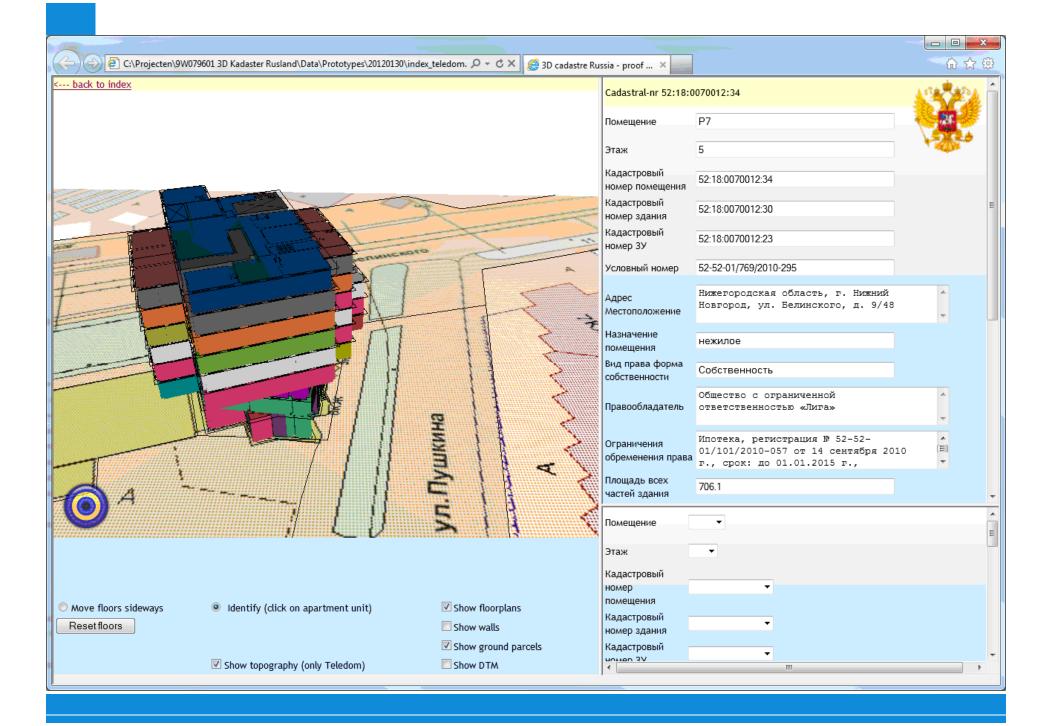
#### LADM:

 Integration of Land and Housing in China: First Analysis of Legal Requirements for LADM Compliance (by Yuefei Zhuo, Zhimin Ma, Christiaan Lemmen and Rohan Bennett), FIG LADM 2013 workshop

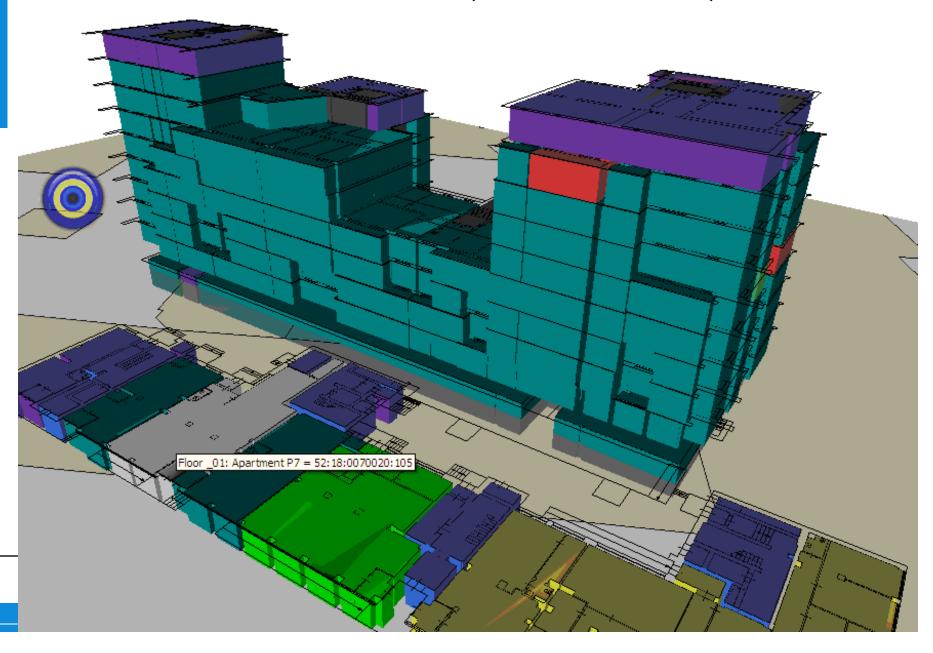




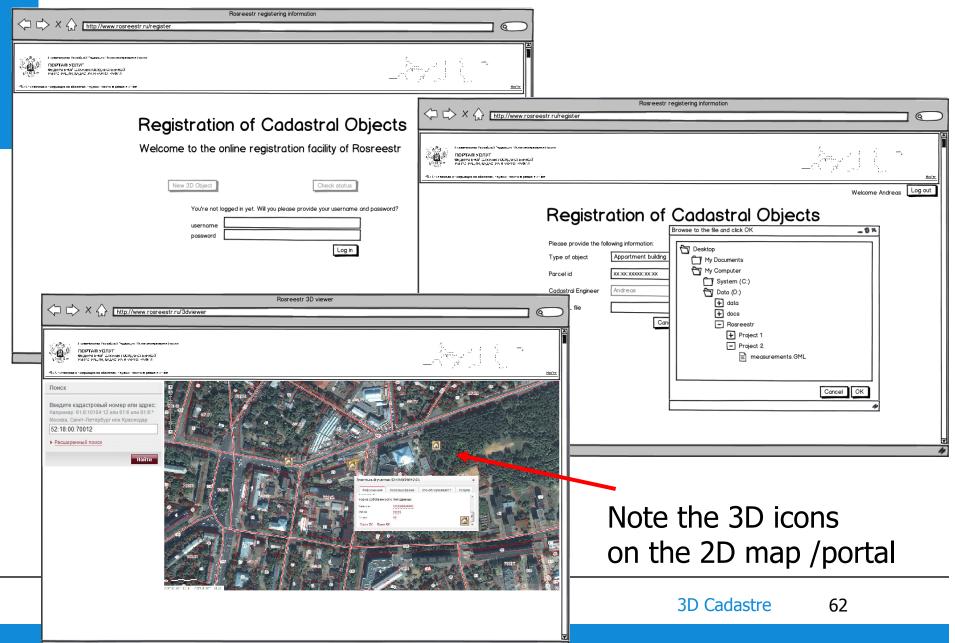




# Slide-out interface (look inside)



## Registration mock-up

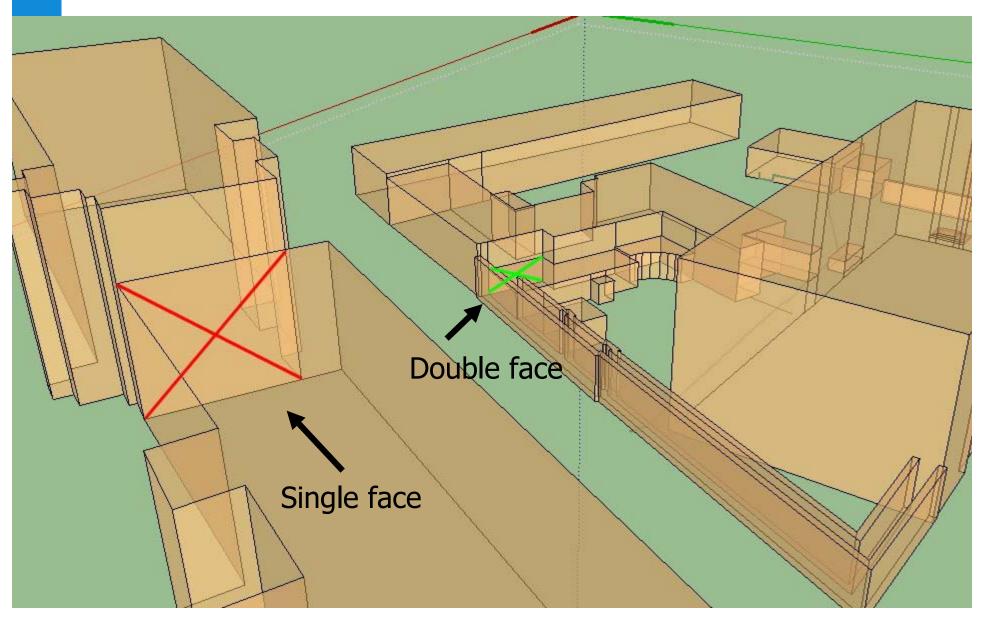


### Russian 3D cadastre prototype

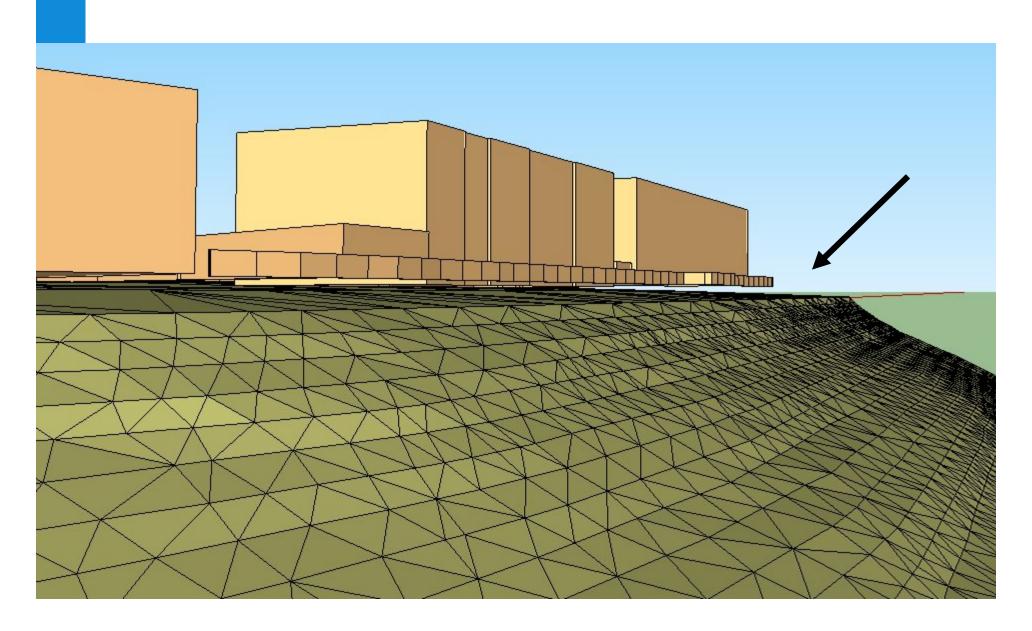
- Prototype focused on
  - Visualization of the three selected cases
  - Web dissemination of 3D cadastral objects and related admin
  - Added reference objects DTM, walls of buildings, scanned map,...
  - Spatial interaction with data in 2D/3D environment
  - Selection based on admin conditions
- Excluded from prototype/pilot, but needed:
  - 1. Initial registration (use of required format)
  - 2. Data validation (check input data quality)
  - 3. Data storage and management (in DBMS)



# 3D cadastral objects not in solid group → non-trivial to correct



# Buildings partially floating in air (case gas pipeline)

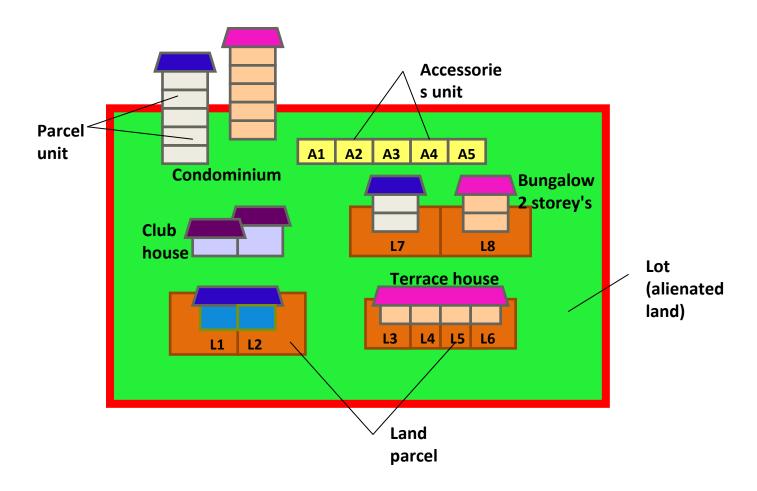


#### Validator (more in annex of presentation)

- (Automatic) check 3D cadastral object before input
- Use proper data management (right data type in DBMS) during storage
- Check for potential conflicts with other 3D objects (or columns implied by 2D surface parcel)
- Should 3D cadastral objects be connected (indirectly) to earth surface, i.e. must be reachable
- Check spatial aspects (flat faces, partition of space)
- Check consistency between spatial legal/admin data
- Check legal/admin attributes, proper transfer of rights between involved parties



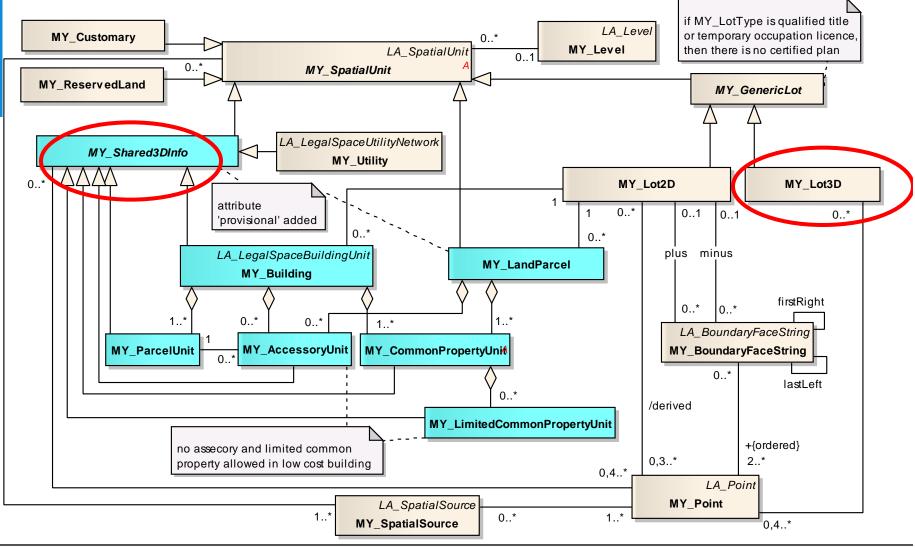
### Malaysia: integrated 2D and 3D



Various cadastral objects related to strata titles in context of one lot



### Spatial data modelling based on LADM



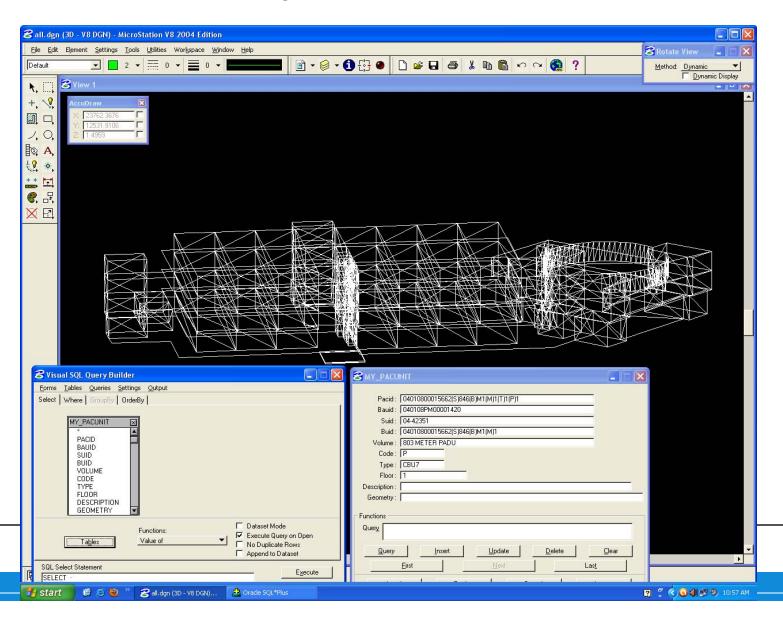


### Implementation

- Convert conceptual model (UML class diagram) into technical model, decide on indexing, exact data types, references/id's, topology, history/versions,...
- Database Oracle spatial: MDSYS.SDO\_GEOMETRY type
- Malaysian country profile: 2D topology structure for land parcel
- Managing 2D and 3D spatial object, Oracle Spatial supports storage for 3D points, lines and polygons
- MY\_BoundaryFaceString represent 2D cadastral object
   → polyline, GTYPE=2002
- MY\_Shared3DInfo represent 3D cadastral objects
  - → multipolygon method, GTYPE=3007



## 3D Cadastral object





# Israel 3D subparcel concept, previous investigations

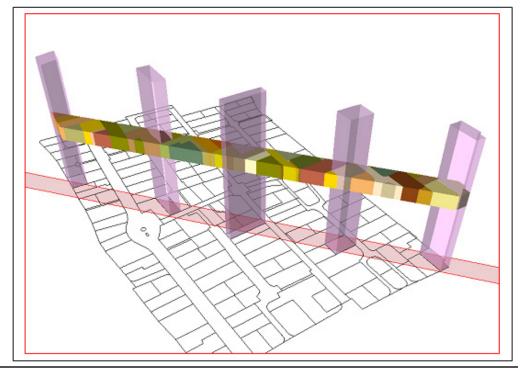
 3D subparcel is temporarily created by subtraction form 3D column implied by 2D base parcel

In single transaction for a infrastructure object many temporary

3D subparcels are created (involving multiple owners)

 Within transaction these join in single 3D parcel with own ID within block (same RRR/Party)

Illustration: Shoshani et al. 2005





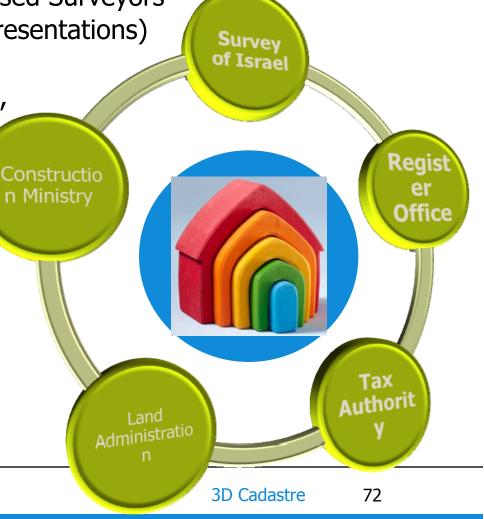
# Towards an Israel SDI approach meaningful exchange

 Survey of Israel (SOI) + Licensed Surveyors (LSs, creating new 2D/3D representations)

Land Registry (LR, Justice Min, register apartments in 3D)

3. Israel Land Authority (ILA, 93% Israel government)

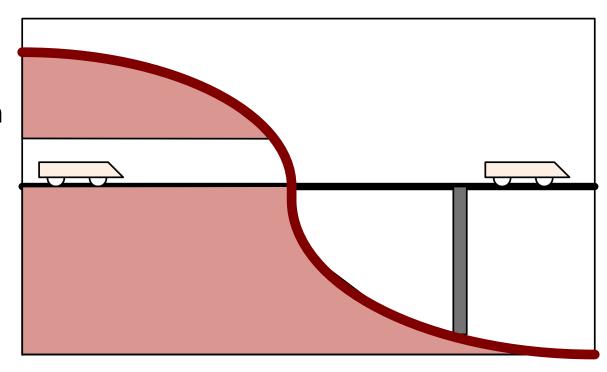
4. Others: Interior Min (plans), Construction Min, Tax, Bank, Municipalities,...





#### SDI for other reference data

- Terrain elevation (earth surface) not part of land administration
- Via SDI this data may be obtained in order to be able if a 3D parcel is above, below the surface (or both)
- In 3D Cadastre: absolute coords (additional option relative coords)
- 3D Parcel does not change when Earth surface changes!



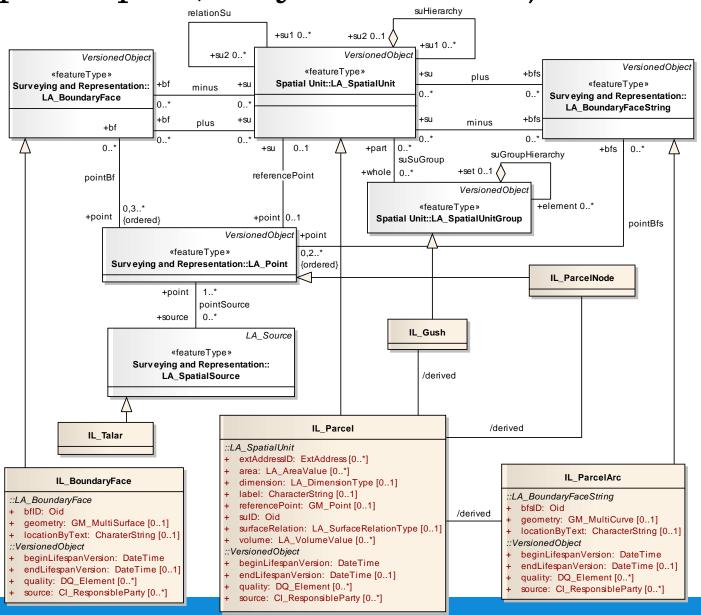


# Scope of Israel 3D Cadastre, checklist of FIG 3D Cadastre WG

- What are the types of 3D cadastral objects?
   → Both a. related to (future) constructions (buildings, pipelines, tunnels, etc.), and b. any part of 3D space (airspace, subsurface)
- 3D Parcels also for simple apartments/ condominium buildings?
   → Not in short term (use 2D floor plans), May be in longer term
- 3D Parcels for infrastructure objects, such as long tunnels, pipelines, cables: divided by surface parcels or single object?
   → Only divided by blocks (so join subparcels in block)
- For representation of 3D parcel, has legal space own geometry or specified by referencing to existing topographic objects
   Own geometry



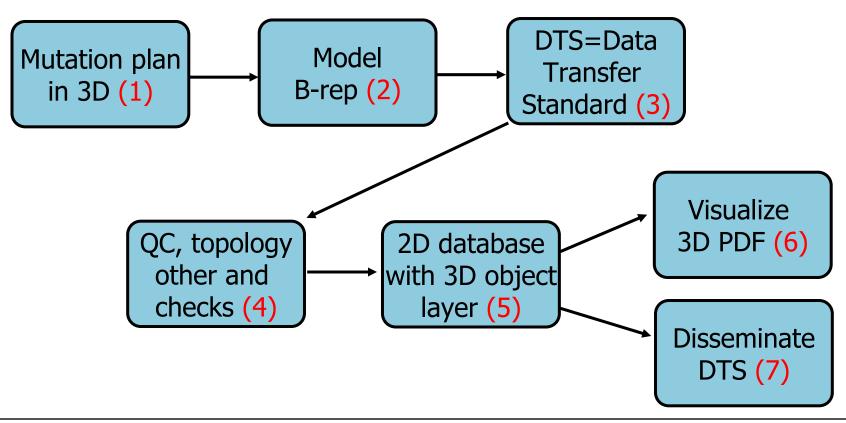
# IL\_LADM Country Profile (spatial part, very first draft...)





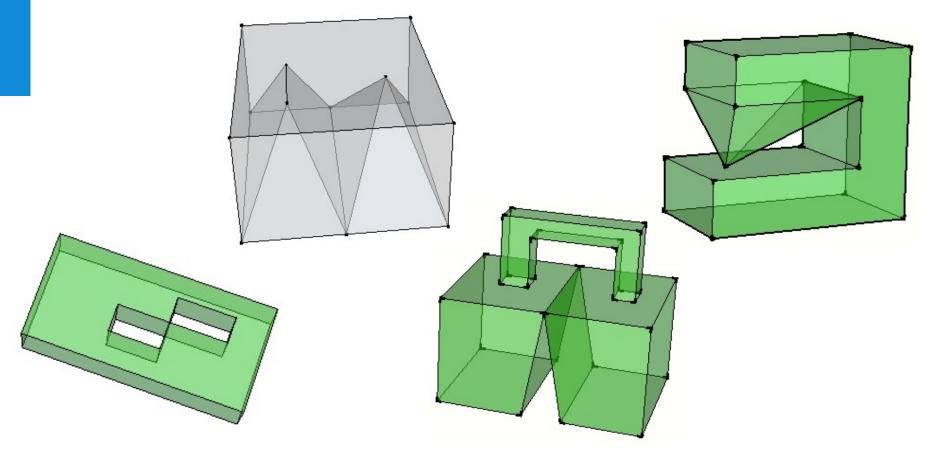
#### Technical model: basis for implementation

Consider the whole 3D Cadastre processing chain:





### Non trivial 3D quality check: Valid, but non 2-manifold 3D Parcels



Single object correctness rule: *interior connected*Illustrations by Shen Ying (Wuhan University, visiting TU Delft)



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- 7. Conclusion





# Categorisation aspects (1/2) Real – world 3D spatial units

- unspecified top (to the depth of ...)
- unspecified bottom (below the depth of)
- two horizontal planes defining top and bottom (a "slice")
- two (potentially non-horizontal) surfaces defining top and bottom
- faces restricted to horizontal or vertical



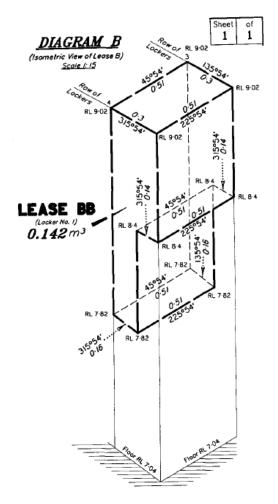
# Categorisation aspects (2/2) Real – world 3D spatial units

- textually described face(s)
- single valued (for any XY position, only one range of Z permitted)
- presence of caves and/or tunnels
- moving face(s) (ambulatory)
- non-planar (curved) faces
- non-contiguous volumes



## Why categorise?

- Different kinds of 3D shapes exist most can be represented as a simple solid
  - e.g. a polyhedron with a connected 2-manifold boundary, planar simple polygonal faces, and a connected interior
- Some cannot be represented as simple solid
- Vast majority of 3D spatial units in a jurisdiction are not complex



**Fit for purpose** – avoid unnecessary effort in encoding simple objects into complex volumes (and avoid overestimating the problem)



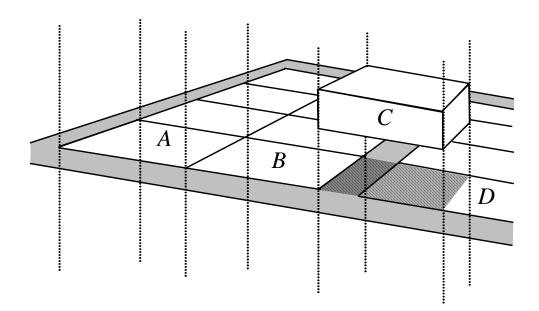
# Contiguous/Non Contiguous volumes

- Not very important issue in this context
- For this discussion, any non-contiguous LA\_BAUnit are divided into contiguous LA\_SpatialUnit



## 2D Spatial Units

- 2D spatial unit effectively special case of 3D
- Simplest form of 3D spatial unit
- Ring of LA\_BoundaryFaceString objects delineating outer boundary
- May have inner rings of LA\_BoundaryFaceString objects





# Above/Below a Depth or Height

Volume created by restriction or exclusion

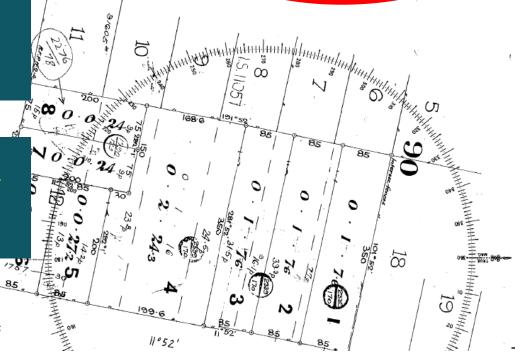
 The volume is unbounded (above or below) – therefore infinite LOT 3 IS TO THE DEPTH OF 30.48 M
LOT 5 " " " " 21.336 M
LOT 6 " " " " 15.24 M
LOTS 13,15 & 16 ARE BELOW LOTS 3,5 & 6
RESPECTIVELY AND ARE BELOW THE DEPTHS OF 30.48 M, 21.336 M AND 15.24 M RESPECTIVELY.

#### **Defined by:**

- 1. The extents of the 2D parcel
- 2.A definition of the bounding surface
- 3. Whether the spatial unit is above or below that surface

#### Three sub-categories:

- 1.Above/below an elevation (with respect to a height datum)
- 2. Above/below surface parallel to the ground
- 3. Above/below explicit single valued surface





3D Cadastre

## Polygonal Slice

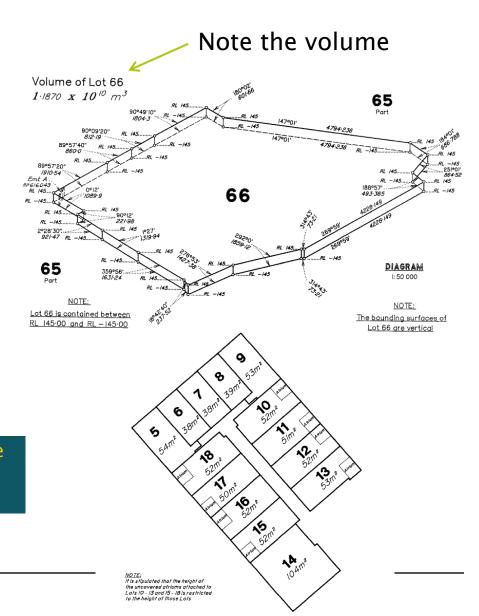
 Volume created as a slice delineated above and below.

#### Defined by:

- 1.Extents of the 2D parcel
- 2. Definition of the top bounding surface
- 3. Definition of the bottom bounding surface

Can also be defined textually – e.g. Floor 4 (a polygonal slice of the 4<sup>th</sup> Floor)

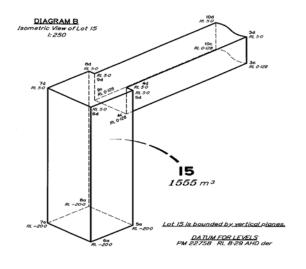
Special case is the Building Format – where the unit is defined by the building walls. (Not by dimensions).



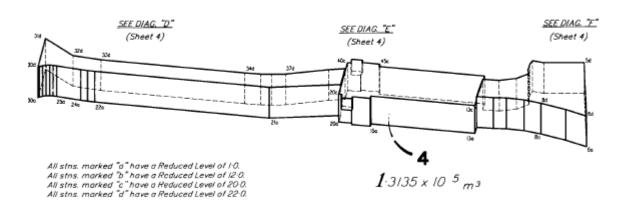


# Single-valued Stepped Slice

- Set of faces all horizontal or vertical
- Volume single valued in Z That is at any X,Y location, there is only a single range of  $[Z_{min}:Z_{max}]$



#### DIAGRAM C Isometric of Lot 4



Lot 4 is bounded by vertical & horizontal planes.

Datum for Levels; PMI27750 RL2-507 AHD der



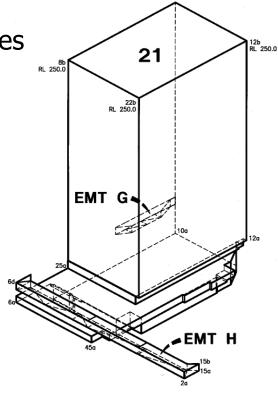
## Multi-valued Stepped Slice

Set of faces all horizontal or vertical

No restriction for volume to be single valued in Z

Allows volumes with "caves" or "tunnels"

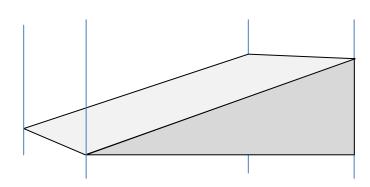
Can be constructed as union of number of slices



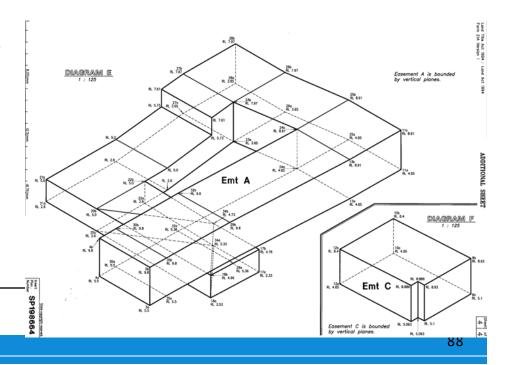


#### General 3D Parcels

Not fitting any of the earlier categories

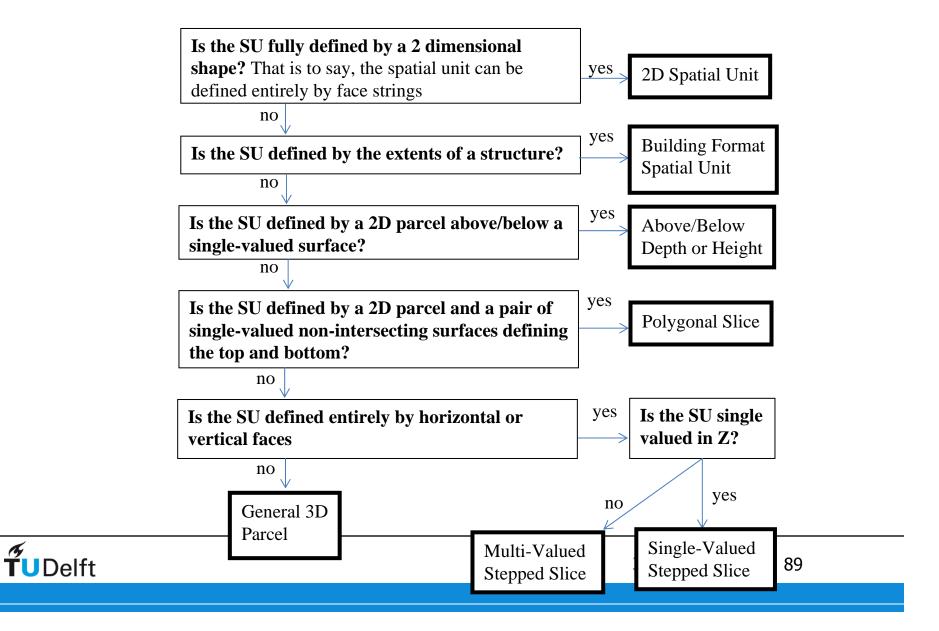


- Criteria may include:
  - 2-manifold required or not,
  - Open/closed volume,
  - Planar/curved boundaries,
  - Single/multi-volume





# Completeness of categories



# Completeness of categories

- By following the decision tree a unique classification is guaranteed
- Further sub-categories are possible e.g. of the "General 3D Parcel"

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#### Conclusion

- Besides legal and technological aspects, 3D Cadastre implementation in specific country requires communication with stake holders (surveyors, notary, banks, government agencies, public), and taking (scoping) decisions
- Educate future data providers, help them with practical rules/ guidelines and tools for proper description of 3D cadastral objects:
  - What to do with wall or ceilings?
  - What horizontal and vertical reference system to use?
  - What to do with pipelines crossing multiple parcels?
  - What to do with curved surfaces (non-horizontal/vertical)?
  - What to do with partial (un)bounded objects
  - When can 3D Cadastral Unit exist (specific rules or not; e.g. relation to construction or connection to Earth surface)?



#### Cost of realizing 3D Cadastral system

- Some cadastral organizations estimate limited cost for realization as often: 3D data will originate from outside
- But registration guidelines are crucial
- Possible sources:
  - 1. Survey in 3D
  - 2. Old floor plan upgraded to 3D volumes
  - 3. New architecture design (CAD) directly in 3D
- In all cases:
  - 1. Agree on submission format (LADM, encoding CityCML/LandXML/..)
  - 2. Rules for valid 3D objects
  - 3. Automated checking as much as possible



# Intention often more than 3D Cadastre ...full life cycle in 3D

#### Involved steps (order differs per country):

- 1. Develop and register zoning plans in 3D
- 2. Register (public law) restrictions in 3D
- 3. Design new spatial units/objects in 3D
- 4. Acquire appropriate land/space in 3D
- 5. Request and provide (after check) permits in 3D
- 6. Obtain and register financing (mortgage) for future objects in 3D
- 7. Survey and measure spatial units/objects (after construction) in 3D
- 8. Submit associated rights (RR)/parties and their spatial units in 3D
- 9. Validate and check submitted data (and register if accepted) in 3D
- 10. Store and analyze the spatial units in 3D
- 11. Disseminate, visualize and use the spatial units in 3D



# Questions?



Peter van Oosterom



# Formal validation to ensure that our database can accept the data

- It can be useful to validate data to allow our databases to accept the data:
  - Often the validity rules are specific to the vendor
  - They are rarely (never?) well defined
  - Sometimes they are unacceptable (especially for an official government specification).
- In any case, we need well defined, and meaningful rules



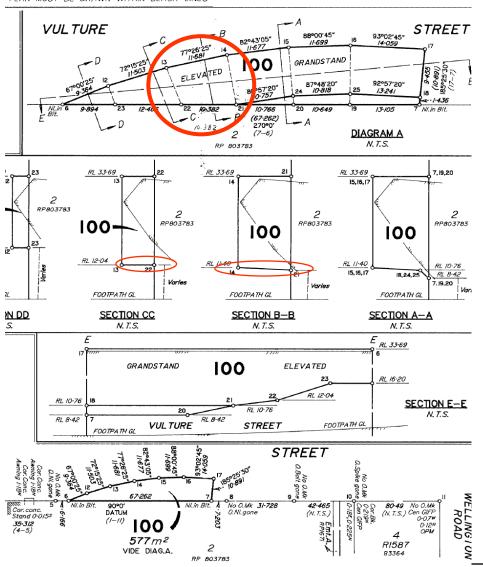
# Validation to ensure that the information is unambiguous

- A cadastral plan is a legal document that defines the extent of a property
- Any ambiguity about what is included can lead to expensive legal wrangles



# Ambiguity of Boundary

PLAN MUST BE DRAWN WITHIN BLACK LINES



The lower face highlighted is slightly warped

Only by about 30cm

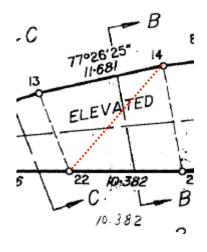
Very hard to see on the plan

This plan was accepted and is now law.

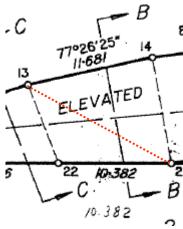
The total ambiguity in the plan is at least 15 cubic metres.

Does it really matter?

# Ambiguity of Boundary



Can fix the problem by triangulating

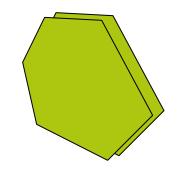


But if we instead triangulate this way, the parcel gets 10.5 cubic metres bigger

# The Axioms for valid 3D Cadastral parcels



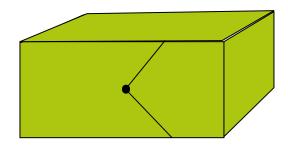
 Axiom AO: For any faces defined on the same set of nodes, the plane parameters must agree



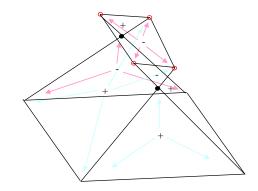
• **Axiom A1**: No two nodes are closer than ε apart



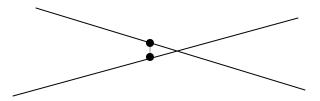
 Axiom A2: Each finite node has at least 3 incident faces (Optional axiom)



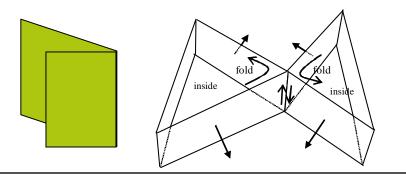
 Axiom A3: The faces incident at a node do not intersect one another except at a common edge.



• **Axiom A5**: Non-intersecting edges must not be within a distance ε of each other

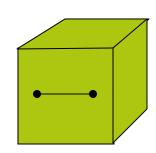


 Axiom A6: Every directed-edge of a face in the shell except those at infinity, belongs to a fold

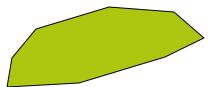




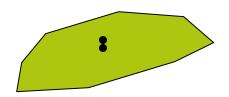
 Axiom A7: The semi-edges that delineate a hole in a face must be part of the outer boundary of other faces. (Optional axiom)



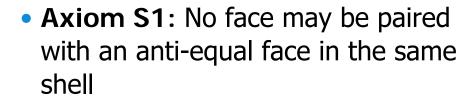
• **Axiom A8**: Bounded faces are planar to a tolerance of ε'



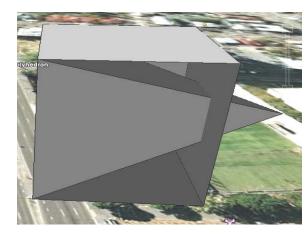
• **Axiom A9**: No node is within ε of a face unless it is part of the definition of that face

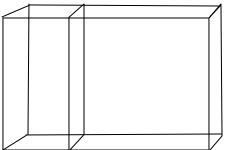


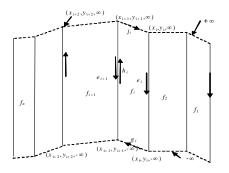
 Axiom A10: No directed-edge intersects a face except at a node of that edge



 Axiom AE1: Any open edge must be vertical









# Completeness of Axioms

- Not really possible
- Further validation rules can always be thought up
- Also as definitions are refined, new axioms may be needed
  - E.g. A0 definitions of faces must be consistent

#### Minimal Axioms

 The set of axioms is minimal in that for each axiom, we have provided a test case which fails it, but passes all others

#### **BUT**

- It would be possible to state them in a shorter form (fewer words)
  - We don't, because it is easier to implement the tests as stated here.



#### Usefulness of Axioms

- They provide a rigorous test for ambiguity
- They are built on the assumption of finite precision hardware
  - i.e. they do not assume that any point can be represented